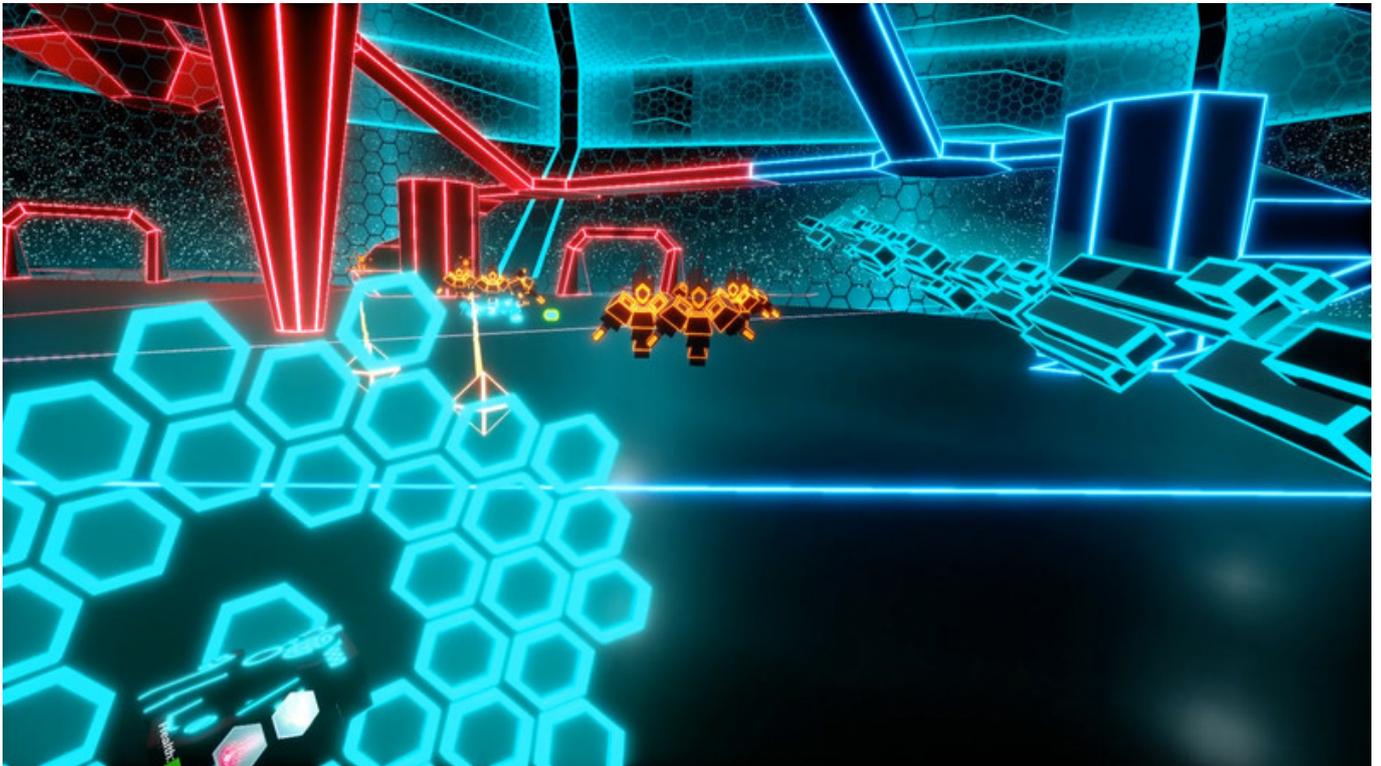

Risen Activation Fix



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About This Game

The island Faranga needs a new hero, you!

Delve into a gritty, raw and atmospheric fantasy world in which every action has a consequence. In the epic world of Risen, filled with mysterious earthquakes, fearsome monsters and unimaginable treasures, forge your path with the sword, learn the art of staff fighting or become a powerful mage.

- Countless side quests and creatures to discover.
- Over 60 hours of Immersive open world gameplay.
- Alter the destiny of the island by the actions you take.

Title: Risen
Genre: RPG
Developer:
Piranha Bytes
Publisher:
Deep Silver
Franchise:
Risen
Release Date: 30 Oct, 2009

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English,French,German,Italian





Funny humor and the plot makes sense. GAME WAS GOOD. I'D SAY SLIGHTLY BELOW GREAT. DEVS HOWEVER ABANDONED THE GAME AFTER PROMISING MANY FOLLOWING CONTENT.

The developer of the game said he was going through alot of personal stuff since he started college so I really can't blame him. Though promising content which ulitimately lead to nothing is kind of a kick to the balls.

This game had sooooo much POTENTIAL! Maybe even reaching levels of Ace Academy or If My Heart Had Wings. Sure the story had some few "lazy writing" moments here and there but you tend to forget them. It was your typical highschool romance visual novel and I heard some people commenting on how the time jumps from scene to scene seemed like lazy writing. Weather it was lazy writing or not these types of time skips don't really shorten the game by alot. Each route is still a good half an hour to two hour read. The game REALLY had alot of potential since it was willing to dive into deeper and depressing topics. HANGING A \u2665\u2665\u2665\u2665ING CAT

STORY : 6.9/10

CHARACTERS : 8/10

ART : 8.5/10 (Art surprised me. It was very cute and really gave the visual novel good foundation for our imaginations while we visualize what we read)

SOUNDTRACK : 6/10 (The audio transitions of music especially the transitions to silence to layer a dramatic effect were really clunky. No soundtrack really stood out but it god the job done.)

VOICE ACTING : None. Quite simple, yet tricky\u2026 and truly addictive. All options are set in the introductory screen (before the game proper) and you don't get most of the ones listed on the controls until you buy a better ship with the credits you earn going through the rings. All in all, quite a good buy, especially on offer (I got it for \$2), for a brief intermission while working (although the pause may become longer than you imagine as you'll soon crash\u2026 and you'll want to try it \u201cjust one more time\u201d).. tl;dr: nice idea, but the concepts aren't working out.

The game needs a total redesign in:

1. how long ship parts are effective and reward a well built ship
2. the general game mode. It's done in under half an hour atm. Not OK! Think of Bosses and infinite Modes!

It's fun in general. Nice idea and some nice tries, but after a maximum of 5h this game is just plain boring. I get that it still is in early access, but the general concept of this game wont make it work out any better. It's barely any fun replaying this game after having seen every weapon once. There aren't many, and even if there were a lot more, they don't motivate to build any real ship. Simple designs triumph rly badly over the more complex ones, since you have to rebuild your ship every minute and you don't have a lot of time to do so. Even if u had, ur ship parts lose any value they had upon the next level.. This game is dead.

It needs to be produced onto tablets and mobile phones, because let's face it, it's just a bunch of phone game put into one.

More advertisement is needed to get more people.

Pls fix.

Played this on PS1 as a kid, it's super fun on the GPD WIN.

Controller support works, It's a bit mental trying to play this on the vive using bigscreen, really quite amazing and it's fun to sort of just sit there and have all this stuff fly at you.

Even without the solid gameplay the soundtrack is good too, it's very memorable as "late 90's". Good little arcade shooter, great on sale and will run on a potato.. I v much recommend. Its only 5 bucks for the gold edition rn on steam.. The game has obviously some issues as it is at a very early stage. But I love the concept and I would love to see more from these developers!. Played for 10 hours on day 30

The game similar too harvest moon, no combat so it's different than Stardew Valley and Rune Factory.

Although it is not as deep as Harvest Moon the sexy scenes make up for it. No festivals too.. Epic Store sell outs.. It is a really fun game. I reccomend it although there are some downsides. If you have friends, unlike me, then this game is for you. It has a really creative and cool local mode. If you are by yourself it is a little boring. The only campaign is shooting targets. Since this game is new, there is nobody else playing online. If you have friends, get this game!!

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